

# 劣モジュラ費用の 配分メカニズム

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## Outline

- Cost games
- Cost sharing methods
- Cost sharing mechanisms
- Concluding remarks

## References

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## Cost games

•An  $n$ -person cooperative game is a pair  $(N, C)$  of set  $N = \{1, 2, \dots, n\}$  of players (or agents, users) and a function  $C : 2^N \rightarrow R$  with

$$C(\emptyset) = 0 \text{ and}$$

$$C(S) \leq C(T) \text{ for } S \subseteq T \subseteq N.$$

•For  $S \subseteq N$  a game  $(S, C_S)$  is called subgame induced by  $S$ , where  $C_S : 2^S \rightarrow R$  is the restriction of  $C$  to  $2^S$ :

$$C_S(T) = C(T) \quad (T \subseteq S).$$

## Core

•The **core**  $\text{core}(C)$  of a game  $(N, C)$  is defined by

$$\text{core}(C) = \{x \in R^N \mid \forall T \subseteq N : x(T) \leq C(T), \\ x(N) = C(N)\},$$

where  $x(T) = \sum_{i \in T} x_i$  for each  $T \subseteq N$ .

## Submodular functions

•A function  $C : 2^N \rightarrow R$  is **submodular** if for each  $S, T \subseteq N$

$$C(S) + C(T) \geq C(S \cup T) + C(S \cap T).$$

•A game  $(N, C)$  is **concave** if  $C$  is submodular.

### Example 1: MCST games\* [Claus-Kleitman '73]

•Let  $N' = N \cup \{0\}$  and  $G=(N', E)$  be the complete graph with length function  $l : E \rightarrow R_+$ .

•Define  $C : 2^N \rightarrow R$  by

$$C(S) = \min\{c(T) \mid T \text{ is a spanning tree of } G[S \cup \{0\}]\},$$

where  $G[S \cup \{0\}]$  is the subgraph of  $G$  induced by  $S \cup \{0\} \subseteq N'$ .

Remark: The cost function  $C$  is not necessarily submodular but is permutationally submodular. [Granot-Huberman '82]

### Permutational submodularity

•For a permutation  $\pi$  of  $N$  define

$$S_j^\pi = \{i_1, i_2, \dots, i_j\} \quad (j = 1, \dots, n),$$

where

$$\pi(i_1) < \pi(i_2) < \dots < \pi(i_n).$$

•A function  $C : 2^N \rightarrow R$  is **permutationally submodular** if there exists a permutation  $\pi$  of  $N$  such that for each  $j < k$  and  $T \subseteq N - S_k^\pi$

$$C(S_j^\pi \cup T) + C(S_k^\pi) \geq C(S_k^\pi \cup T) + C(S_j^\pi).$$

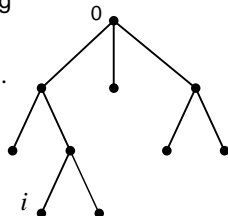
Remark: If  $C$  is permutationally submodular, then  $(N, C)$  has a nonempty core. [Granot-Huberman '82]

### Example 2: Fixed tree multicast routing [Feigenbaum et al. '01]

•Let  $T = (V, E)$  be a tree rooted at 0 with length function being  $l : E \rightarrow R_+$ .

•We assume  $N \subseteq V - \{0\}$ .

•For each  $i \in N$  let  $T(i)$  be the set of edges in the unique path from  $i$  to 0.

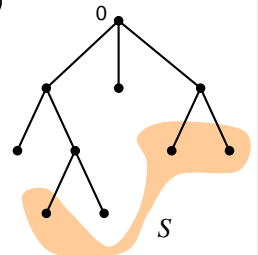


### Example 2: Fixed tree multicast routing (cnt'd)

•For each  $S \subseteq N$  define  $C(S)$  by

$$C(S) = l(\cup_{i \in S} T(i)).$$

Remark: The function  $C : 2^N \rightarrow R$  is submodular.



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## Cost sharing method

Given a cost game  $(N, C)$  a mapping

$$\xi : 2^N \times N \rightarrow R_+$$

is called a **cost sharing method** for  $(N, C)$  if for each  $S \subseteq N$

$$\sum_{i \in S} \xi_i(S) = C(S),$$

$$\xi_i(S) = 0 \quad \forall i \notin S.$$

## Cross-monotonicity

A cost sharing method is called **cross-monotonic** if

$$i \in S \subseteq T \Rightarrow \xi_i(S) \geq \xi_i(T).$$

Remark: If is a cross-monotonic csm, then  $(S) \subseteq \text{Core}(C_S)$  and so  $(N, C)$  is totally balanced, i.e., the core of each subgame of  $(N, C)$  is nonempty. The converse is not true when  $n \geq 4$ . [Sprumont '90]

## Marginal contribution vector

• Let  $\pi$  be a permutation of  $N$ . For  $S \subseteq N$  let

$$S = \{i_1, \dots, i_k\},$$

where  $\pi(i_1) < \dots < \pi(i_k)$ .

• Define  $\xi^\pi(S)$  by

$$\xi_{i_j}^\pi(S) = C(\{i_1, \dots, i_j\}) - C(\{i_1, \dots, i_{j-1}\})$$

for  $j = 1, \dots, k$ .

The csm  $\xi^\pi$  is cross-monotonic if  $C$  is submodular. [cf. Sprumont '90]

## Shapley value

The csm  $\xi^*$  defined by

$$\xi^*(S) = \frac{1}{n!} \sum_{\pi} \xi^\pi(S) \quad (S \subseteq N)$$

is called the **Shapley value**, where the sum is over all the permutations of  $N$ .

The Shapley value  $\xi^*$  is cross-monotonic if  $C$  is submodular. [cf. Sprumont '90]

## Fujishige-Dutta-Ray solution (Egalitarian solution)

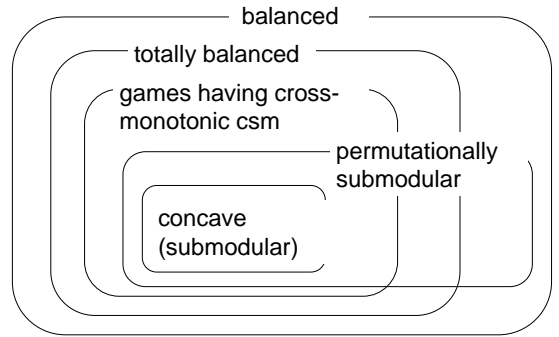
If  $C$  is submodular, the Fujishige-Dutta-Ray solution is cross-monotonic. [Dutta '90]

## Cross-monotonic csm for MCST games

Bird rule is NOT a cross-monotonic csm but

Theorem [Norde et al. '04]: Every MCST game has a cross-monotonic csm.

## Summary of this section



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## Problem Setting

- A service provider is about to provide a service to a subset of
  - $N$ : the set of agents (or players, users).
- The cost for the provider to give the service to each  $S \subseteq N$  is given by  $C : 2^N \rightarrow R$ .
- Each agent  $i \in N$  report  $u_i \geq 0$ , her willingness to pay, **which may not be true**, for the service.
- The provider must decide which agent receive the service, and how much they are charged.

## Cost sharing mechanism

A **cost sharing mechanism** is a mapping

$$M : R_+^N \rightarrow 2^N \times R^N$$

associating to each profile  $u \in R_+^N$  of willingness to pay, a pair  $(Q(u), x(u))$ , where

$Q(u) \in 2^N$  (the set of agents who are served),

$x(u) \in R^N$  (the charge each agent must pay).

## Individual welfare\*

Agent  $i$ 's **individual welfare**  $w_i(u)$  is defined by

$$w_i(u) = q_i(u)u_i - x_i(u),$$

where  $q_i(u) \in R^N$  is defined as

$$q_i(u) = \begin{cases} 1 & \text{if } i \in Q(u), \\ 0 & \text{otherwise.} \end{cases}$$

## Strategy-proofness

- For  $u \in R_+^N$ ,  $i \in N$  and  $u' \in R_+$  define

$$(u', u_{-i})_j = \begin{cases} u'_j & \text{if } j = i, \\ u_j & \text{otherwise.} \end{cases}$$

- Strategy-proofness: A mechanism  $M$  is **strategy-proof** if

$$\begin{aligned} q_i(u)u_i - x_i(u) \\ \geq q_i(u', u_{-i})u_i - x_i(u', u_{-i}) \end{aligned}$$

for all  $u \in R_+^N$ ,  $i \in N$ , and  $u' \in R_+$ .

## Group strategy-proofness

- For  $u \in R_+^N$ ,  $S \subseteq N$  and  $u' \in R_+^S$  define

$$(u', u_{-S})_j = \begin{cases} u'_j & \text{if } j \in S, \\ u_j & \text{otherwise.} \end{cases}$$

- Group strategy-proofness: A mechanism  $M$  is **group strategy-proof** if

$$\begin{aligned} \text{for all } u \in R_+^N, S \subseteq N, \text{ and } u' \in R_+^S, \\ \forall i \in S : q_i(u)u_i - x_i(u) \\ \leq q_i(u', u_{-S})u_i - x_i(u', u_{-S}) \end{aligned}$$

implies equality in the above for each  $i \in S$ .

## Requirements of a mechanism\*

- (Group) strategy-proofness
- No Positive Transfer (NPT)**:  
 $x_i(u) \geq 0$  for all  $u$  and  $i$ .
- Voluntary Participation (VP)**: for all  $i$  and for all  $u \in R_+^N$

$$q_i(u)u_i - x_i(u) \geq 0.$$

- Customer Sovereignty (CS)**:

$$\begin{aligned} \forall i \in N, \exists u_i \in R_+ \text{ such that} \\ i \in Q(u_i, u_{-i}) \text{ for all } u_{-i}. \end{aligned}$$

## Requirements of a mechanism (cnt'd)

- Budget-balance**:

$$\sum_{i \in S(u)} x_i(u) = C(S(u)) \text{ for all } u \in R_+^N.$$

- Efficiency**:

$$\begin{aligned} u(S(u)) - C(S(u)) \\ = \max\{ u(T) - C(T) \mid T \subseteq N \} \end{aligned}$$

Remark: There is no strategy-proof mechanism that is both budget-balanced and efficient. [Green-Laffont '79]

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## Mechanism $M(\xi)$

Let  $\xi : 2^N \times N \rightarrow R_+$  be a cross-monotonic cost sharing method, the cost sharing mechanism  $M(\xi)$  is defined by the following procedure.

- $Q := N$ .
- While there exists  $i \in Q$  such that  $u_i < \xi_i(Q)$  delete  $i$  from  $Q$ .
- Set  $Q(u) := Q$  and

$$x_i(u) = \begin{cases} \xi_i(Q) & \text{if } i \in Q, \\ 0 & \text{otherwise.} \end{cases}$$

## Moulin-Shenker Theorem

**Theorem** [Moulin et al. '01]:

(i) For any cross-monotonic cost sharing method, the mechanism  $M(\cdot)$  is budget-balanced, meets NTP, VP and CS and is group strategy-proof.

(ii) Conversely, for any mechanism  $M$  satisfying budget-balance, NTP, VP, CS and group strategy-proofness, there exists a cross-monotonic cost sharing method such that  $M(\cdot)$  is welfare equivalent to  $M$ .

## Welfare equivalence

Two mechanism  $M$  and  $M'$  are **welfare equivalent** if for all  $u \in R_+^N$  and  $i \in N$

$$q_i(u)u_i - x_i(u) = q'_i(u)u_i - x'_i(u),$$

where

$$M : u \mapsto (q(u), x(u)) \text{ and}$$

$$M' : u \mapsto (q'(u), x'(u)).$$

## Maximum efficiency loss

•Let

$$w(N, u) = \max\{ u(T) - C(T) \mid T \subseteq N \}$$

and define

$$\gamma(\xi, u)$$

$$= w(N, u) - [u(\tilde{Q}(\xi, u)) - C(\tilde{Q}(\xi, u))].$$

•The **maximum efficiency loss**  $\gamma(\xi)$  of the mechanism is defined as

$$\gamma(\xi) = \sup\{ \gamma(\xi, u) \mid u \in R_+^N \}.$$

## Maximum efficiency loss

**Theorem** [Moulin et al. '01]: The Shapley value mechanism  $M(\xi^*)$  is the unique minimizer of among all the mechanisms derived from cross monotonic cost sharing methods.

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## Efficient sets

• A subset  $S \subseteq N$  is called **efficient** if

$$u(S) - C(S)$$

$$= \max\{ u(T) - C(T) \mid T \subseteq N \}.$$

• The efficient sets are closed under and and so, there exists the largest efficient set  $Q^*(u)$ .

•Define

$$w(N, u) = \max\{ u(T) - C(T) \mid T \subseteq N \}.$$

## MC mechanism

- Define

$$w(N - i, u) = \max\{ u(T) - C(T) \mid T \subseteq N - i \}.$$

- The **marginal cost pricing mechanism** (MC mechanism) picks the coalition  $Q^*(u)$  and cost share  $x^*(u)$  defined as

$$x_i^*(u) = u_i q_i^*(u) - (w(N, u) - w(N - i, u)).$$

## MC mechanism

**Theorem** [Moulin et al. '01]:

- (i) The MC mechanism meets NPT, VP and CS and is strategyproof.
- (ii) Conversely, any strategy-proof and efficient mechanism meeting NPT, VP and CS is welfare equivalent to MC.

Remark: The MC mechanism is not group strategy-proof.

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## Concluding remarks

- Does Fujishige-Dutta-Ray mechanism have a nice characterization as Shapley value mechanism? (Partially answered by [Mutuswami '97].)
- Algorithms to implement a mechanism for combinatorial games. (Algorithm implementing MC mechanism [Feigenbaum et al. '01] is given for multicast routing.)