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//An implementation of binary search algorithm (Algorithm 4.2)
//written by Kazutoshi Ando (Shizuoka University)

#include <stdio.h>
#define n 16

void show_array(int A[], int l) { //配列の中身を表示する関数
    int i;
    printf("[");
    for (i=0;i<l;i++) {
        printf(" %2d",A[i]);
        if(i<l-1) printf(",");
    }
    printf("]\n");
}

void bin_search(int D[], int x) { // 2分探索法 (アルゴリズム 4.2)
    int left=0, right=n-1, mid = (left + right)/2;
    while (left<right) {
        if (D[mid] == x) {
            printf(" D[%d] == %d\n", mid, D[mid]);
            exit(0);
        } else if (D[mid]<x) {
            left = mid +1;
        } else {
            right = mid -1;
        }
        mid = (left + right)/2;
    }
    if (D[mid]==x)
        printf(" D[%d] == %d\n", mid, D[mid]);
    else {
        printf(" %d is not found in D[]\n",x);
    }
}

main() {
    int D[n]={1,2,5,6,9,11,13,15,17,20,23,24,28,29,33,39};
    show_array(D,n);

    bin_search(D,23);
}

/* 上のメイン関数を以下のメイン関数で置き換えてもよい.
main(int argc, char *argv[]) {
    int D[n]={1,2,5,6,9,11,13,15,17,20,23,24,28,29,33,39};
    show_array(D,n);

    int x = atoi(argv[1]);
    bin_search(D,x);
}
*/
```